



## Tournament Rules

**Sportsmanship:** Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

**Player Registration:** All players must be registered on their team's roster.

**Rosters:** All rosters are frozen at check-in. Six is the maximum number of players on a team; three field players at one time. There are no goalkeepers in 3v3 soccer.

**Substitutes:** Substitutes may occur at any dead ball situation, but players must be called onto the field by the referee and enter and exit at the midfield mark only. Players must already be at the midfield mark when the dead ball situation first occurs to be called on.

**Gender:** No males will be allowed to participate in any female divisions, except co-ed division. Females CAN play in male divisions.

**Player Equipment:** All players must wear shin guards. Jewelry is not allowed.

**Uniforms:** Teams must wear the same color and recommend a second shirt option in case of conflict the Home Team must change colors or wear pinnies.

**Ball Size:** 2015's, 2014's, 2013's= #3; 2012's, 2011's, In the event that age divisions are combined, the teams should use the older division's ball size.

**Field Size:** Width: 25-30 yards, Length: 35- 40 yards

**Game Duration:** The game shall consist of one 20 minute running clock. Pool play games may end a tie. Playoff games cannot end tied.

**Playoff Overtime:** Teams will play a 5 minute "Golden Goal" Overtime Period. If the score is still tied, the winner will be decided by shootout with the 3 players on the field at end of golden goal period. Kicks in the shootout should be taken from the kick-off spot at the midfield line.

**Pool Play Scoring:** 3 Points for a win; 1 point for a tie and 0 points for a loss.

**Tiebreakers:** In pool play, ties between two or more teams will be broken by; 1) head to head results between tied teams (2 teams only); 2) goal difference in pool play; 3) fewest goals against in pool play; 4) goals scored. If teams are still tied after all tiebreakers the system will automatically break the tie by system generated coin flip.

**Offsides:** No offsides in 3v3 Soccer

**Slide Tackling:** No slide tackling in 3v3 soccer. Restart will be indirect free kick unless a scoring opportunity was nullified by infraction. See Penalty Kicks.

**Heading:** When a player deliberately heads the ball in a game, an indirect free kick (IFK) should be awarded to the opposing team from the spot of the offense.

**Kick-ins:** The ball shall be kicked in to play from the touch line instead of thrown in.

**Buildout Line:** opposing team must wait at midfield line on goal kicks.

**Indirect Kicks:** All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect except corner and penalty kicks.

**Three Yard Rule:** In all dead ball situations, defending players must stand three yards away from the ball. If the defensive player's goal area is closer than three yards, the ball is placed three yards from the goal area in line with the place of the penalty.

**Penalty Kicks:** Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from 15ft. from goal on the offensive side of the midfield line with all other players behind the midfield line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are *not* live balls.

**Yellow/Red Cards:** Referees have the right to dismiss a player OR bench personnel from the game. RED CARD suspension = Rest of game PLUS next game. Tournament Director may dismiss player or bench personnel for rest of tournament. (Teams still play with 3 on the field)

